

# *Nevada State Old-Time Fiddlers' Contest*

## ***RULES***

Doors will open on Saturday at 8:30 am. for registration and sign-up; judges meeting at 9:15 am. Contest will begin promptly at 9:30 am.

Playing order will be determined by random draw from a “hat” by the event coordinator; playing order will be posted 30 minutes prior to playing.

The Nevada State contest is certified by the National Old-Time Fiddlers Association for the following open divisions: junior-junior (up through age 12), junior (age 13-17), adult (age 18-54), senior (age 55-69), senior-senior (age 70+), and grand champion (all ages). The highest scoring Nevada resident up to age 17 from the open divisions will be declared the Nevada State Junior champion. The highest scoring Nevada resident 18 years and older from the open divisions will be declared the Nevada State Adult champion.

Contestants must play 3 tunes: 1) hoedown, 2) waltz, and 3) tune of choice other than a hoedown or waltz. A tune sheet must be filled out for each division.

Contestants must play their tunes in 4 minutes or less, but are allowed a 10 second grace period. Time starts when contestant plays the first note of their first tune and ends when contestant plays the final note of their last tune. If the contestant exceeds the allotted time, a penalty of 1 point per second will be deducted from their score.

Contestants will be scored on intonation and tone quality, rhythm/danceability, old-time fiddling style, and degree of difficulty.

There will be **2 rounds** for each age division with scores accumulative. There will be **1 round** for the grand champion division. Contestants must play a different set of tunes for each round per division. Three points will be deducted for violation of this rule.

Contestant may play with or without an accompanist. Up to three accompanists are allowed. If the contestant needs an accompanist, one will be provided.

No sheet music may be displayed by contestants in the contest area.

Contact microphones or other amplification of instruments are not permitted. Show tunes, trick or fancy fiddling will not be allowed during the contest, nor will plucking of strings, cross tuning, or hoecum bowing be allowed (aka “outlaw fiddling”).

If a string breaks during performance, the contestant will have the option to either continue or stop at that point. If play is stopped, they will be allowed to continue that tune and complete the program later in the contest.

In the event of a tie for 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> place, a tie breaker hoedown will be played (2 minutes allowed).